

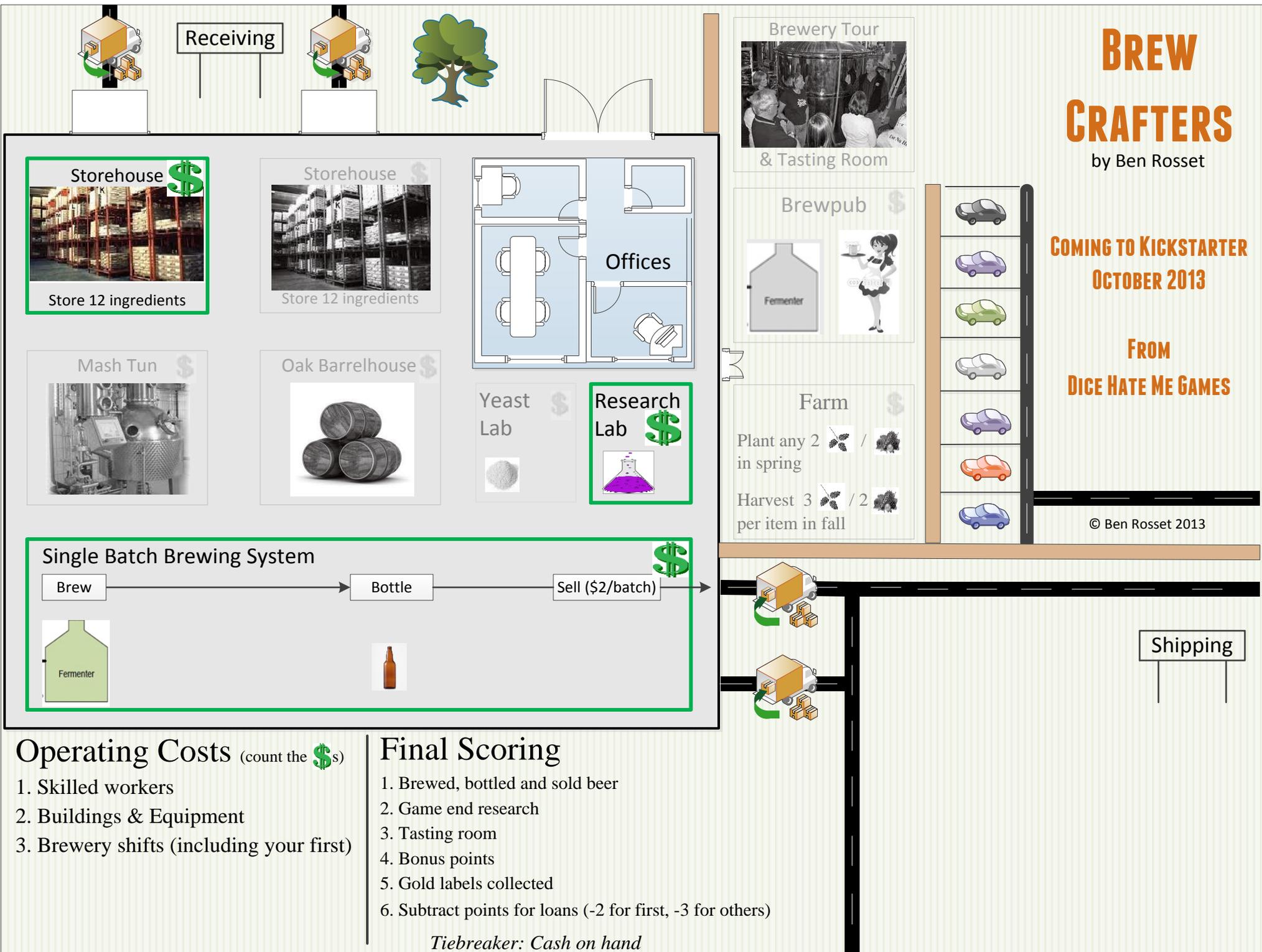
BREW CRAFTERS

by Ben Rosset

COMING TO KICKSTARTER
OCTOBER 2013

FROM
DICE HATE ME GAMES

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Operating Costs (count the \$s)

1. Skilled workers
2. Buildings & Equipment
3. Brewery shifts (including your first)

Final Scoring

1. Brewed, bottled and sold beer
2. Game end research
3. Tasting room
4. Bonus points
5. Gold labels collected
6. Subtract points for loans (-2 for first, -3 for others)

Tiebreaker: Cash on hand